

JavaScript For Kids For Dummies For Dummies Computers

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JavaScript For Kids For Dummies introduces pre-teens and early teens alike to the world of JavaScript, which is an integral programming language that drives the functionality of websites and apps. This informative, yet engaging text guides you through the basics of coding with JavaScript, and is an essential resource if you want to expand your technology skills while following easy, step-by-step instructions.

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Have big dreams? Kick start them with JavaScript! If we've learned one thing from the Millennial generation, it's that no one is too young to make history online. JavaScript For Kids For Dummies introduces pre-teens and early teens alike to the world of JavaScript, which is an integral programming language that drives the functionality of websites and apps. This informative, yet engaging text guides you through the basics of coding with JavaScript, and is an essential resource if you want to expand your technology skills while following easy, step-by-step instructions. Through small, goal-oriented projects, you learn key coding concepts, while actually creating apps, games, and more. This hands-on experience, coupled with the presentation of ideas in a simple style, allows you to both learn and retain JavaScript fundamentals. JavaScript has been heralded as 'the programming language of the web,' and many kids are interested in learning how to use it; however, most schools don't offer coding classes at this level, and most families can't afford the high cost of coding classes through a summer camp. But this can't stop you from developing your JavaScript coding skills! This fun text is all you need to get started on your JavaScript journey. Explore the basics of JavaScript through the creation of a calculator app Deepen your understanding of HTML, arrays, and variables by building a grocery shopping app Learn conditional logic through the development of a choose your own adventure game Discover loops and strings by creating a lemonade stand app and MadLibs-style game JavaScript For Kids For Dummies brings pre-teens and early teens into the world of coding by teaching them one of the key Web design languages.

JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: Create functions to organize and reuse your codeWrite and modify HTML to create dynamic web pagesUse the DOM and jQuery to make your web pages react to user inputUse the Canvas element to draw and animate graphicsProgram real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

Go from beginner to builder quickly with this hands-on JavaScript guide Coding with JavaScript For Dummies provides easy, hands-on instruction for anyone looking to learn this popular client-side language. No experience? No problem! This friendly guide starts from the very beginning and walks you through the basics, then shows you how to apply what you've learned to real projects. You'll start building right away, including web page elements and simple applications, so you can immediately see how JavaScript is used in the real world. Online exercises allow you to test your code and expand your skills, and the easy-to-follow instruction provides step-by-step guidance toward understanding the JavaScript syntax, applications, and language. JavaScript enhances static web pages by providing dynamic elements that can adapt and react to user action. It's a need-to-know tool for aspiring web designers, but anyone can benefit from understanding this core development language. Coding with JavaScript For Dummies takes you from beginner to builder quickly as you: Learn what JavaScript does, how it works, and where to use it Master the core elements of JavaScript and immediately put it to work Build interactive web elements and try out your code online Create basic applications as you apply JavaScript to the app development workflow Anytime a website responds to your movement around the screen, that's JavaScript. It makes websites more functional, more beautiful, and more engaging, and your site visitors will demand nothing less. If you want to build a better website, you need JavaScript. If you need JavaScript, Coding with JavaScript For Dummies gets you started off quickly and painlessly, with plenty of hands-on practice.

Learn to build and optimize attractive, functional web sites for smartphones Today, mobile devices outnumber desktop and laptop computers three to one. Skill in developing web sites that work on mobile devices is in demand, and this friendly, step-by-step guide shows how to build and optimize sites using HTML5 and other standard web development tools. Building web sites that work for all types of smartphones and tablets, including iPhones, iPads, Android devices, and BlackBerry devices is a skill much in demand as mobile devices outpace both desktop and laptop computers, and this book gets you started. Guides you through creating and optimizing mobile sites with HTML, CSS, and JavaScript Covers HTML5, WebKit extensions, platform variations, accommodating different browsers, security issues, and making mobile sites richer with Flash, graphics, and video Includes code for differences in mobile app design and navigation, including touch devices HTML, CSS, and JavaScript Mobile Web Development For Dummies makes it easy to start developing great sites for mobile devices.

Are you looking to teach children how to code? Or are you looking to start coding? This book on beginner html and JavaScript is the answer. For the last couple of years, the news keeps talking about the digital economy and how everyone needs programmers. It seems like everyone wants to learn how to code. However, it is not that easy. Coding is a skill; and like any skill it takes time to learn. Like any skill, the younger you start; the better you get. From my personal experience with coding and also with teaching young kids how to code, let me tell you that coding is a lot of fun and extremely gratifying. It teaches you how to organize, think logically, communicate, work in teams and be more creative. However, programming can be hard to learn. Especially if you start reading advanced books. You need a step-by-step guide to get started. This book starts off with the very basics; how to install the software, set up and write your first lines of code. There are exercises at the end of each chapter that can test your new found knowledge and move you ahead. And then, we get you a few more advanced skills that can get you started making websites. Even if you've never touched a computer in your life, you will find this book useful. Scroll up and Click 'Add to Cart' Now

Gear up for a roller-coaster ride into the world of JavaScript and programming with this easy-to-follow, fun, and entertaining project-based guide About This Book Get to know the concepts of HTML and CSS to work with JavaScript Explore the concepts of object-oriented programming Follow this step-by-step guide on the fundamentals of JavaScript programming Who This Book Is For If you've never written code before or you are completely new to the world of web programming, then this book is the right choice for you. This book is for kids of age 10 years and above and parents who are completely new to the world of programming and want to get introduced to programming. What You Will Learn Learn how to work with Google Developer tools to iterate, debug and profile your code Develop a Battleship game using the basic concepts of HTML and CSS Get to know the fundamentals of JavaScript programming Create our own version of Pac Man game. Discover the vital concepts of object-oriented programming in Detail JavaScript is the most widely-used programming language for web development and that's not all! It has evolved over the years and is now being implemented in an array of environments from websites to robotics. Learning JavaScript will help you see the broader picture of web development. This book will take your imagination to new heights by teaching you how to work with JavaScript from scratch. It will introduce you to HTML and CSS to enhance the appearance of your applications. You'll then use your skills to build on a cool Battleship game! From there, the book will introduce you to jQuery and show you how you can manipulate the DOM. You'll get to play with some cool stuff using Canvas and will learn how to make use of Canvas to build a game on the lines of Pacman, only a whole lot cooler! Finally, it will show you a few tricks with OOP to make your code clean and will end with a few road maps on areas you can explore further. Style and approach This is an easy-to-follow, informative, and fun guide that takes a project-based approach to teaching programming in JavaScript. You will learn everything you need to get started with serious web application development.

Elementary JavaScript - Programming for Elementary and Middle School Kids is designed to introduce anyone 10 years and up to programming. Follow along as you learn the basic concepts of programming while building parts of a game. By the end of this book, you will have learned the basics of programming and built a Pokémon card game at the same time. This book is based on Sidd's experience teaching his son programming and he thinks anyone can enjoy the unlimited possibilities from knowing how to code. Code opens the doors to all kinds of fun projects. Imagine being able to make the games you play! This book will teach you how to think in code, write code that is easy to understand, work with friends on code projects and also what to do once your project is complete. You will be introduced to the latest additions to the JavaScript language that make programming simpler, more efficient and less complicated.

Responding to reader feedback, the author has thoroughly revamped the book with more step-by-step coverage of JavaScript basics, an exclusive focus on Internet Explorer, and many complete sample scripts Updated to cover JavaScript 1.5, the latest release of this popular Web scripting language Using lots of examples, including a sample working Web site, the book shows how to create dynamic and interactive pages, build entire sites, and automate pages

Coding For Dummies, (9781119293323) was previously published as Coding For Dummies, (9781118951309). While this version features a new Dummies cover and design, the content is the same as the prior release and should not be considered a new or updated product. Hands-on exercises help you learn to code like a pro No coding experience is required for Coding For Dummies, your one-stop guide to building a foundation of knowledge in writing computer code for web, application, and software development. It doesn't matter if you've dabbled in coding or never written a line of code, this book guides you through the basics. Using foundational web development languages like HTML, CSS, and JavaScript, it explains in plain English how coding works and why it's needed. Online exercises developed by Codecademy, a leading online code training site, help hone coding skills and demonstrate results as you practice. The site provides an environment where you can try out tutorials built into the text and see the actual output from your coding. You'll also gain access to end-of-chapter challenges to apply newly acquired skills to a less-defined assignment. So what are you waiting for? The current demand for workers with coding and computer science skills far exceeds the supply Teaches the foundations of web development languages in an easy-to-understand format Offers unprecedented opportunities to practice basic coding languages Readers can access online hands-on exercises and end-of-chapter assessments that develop and test their new-found skills If you're a student looking for an introduction to the basic concepts of coding or a professional looking to add new skills, Coding For Dummies has you covered.

You know what's even better than playing games? Programming your own! Make your own online games, even if you're an absolute beginner. Let your imagination come to 3D life as you learn real-world programming skills with the JavaScript programming language - the language used everywhere on the web. This new edition is completely revised, and takes advantage of new programming features to make game programming even easier to learn. Plus, new effects make your games even cooler. When you're done, you're going to be amazed at what you can create. Jump right in! Start programming cool stuff on page 1. Keep building new and different things until the very last page. This book wants you to play. Not just play games, but play with code. Play with programming. Because the best way to learn something is to have fun with it! This second edition is updated from start to finish to make it even easier to get started programming in JavaScript. Every example has been updated to make it easier, with new example games to explore and new 3D effects that make your games even more fun! Want a red donut? You can make hundreds of them, spinning around like mad. Want to create a star field? Make a hundred or a thousand stars. Make them red, green, or blue. Explosions? Fireworks? Planets? It's up to you. And, using a code editor created especially for this book, you'll program right in your web browser. You'll see the results of your work and imagination right away - right next to the code that you just typed! Along the way, you'll pick up a ton of programming knowledge, and dive in even deeper with some more advanced chapters. Whatever you want to do, this book has your back. Best of all, you get to create awesome games and say, "I made this!" What You Need: You need the latest version of the Google Chrome Web browser, available for free from https://chrome.google.com. You also need an Internet connection to access the ICE Code Editor the first time. ICE Code Editor will be loaded onto your computer, so you won't need Internet access for later projects.